



Advancing Quantum Architecture

Keio University



The Quantum Internet ザ・量子インターネット

http://aqua.sfc.wide.ad.jp

Rodney Van Meter Keio University @IIJ 2017/5/23







funding provided by:

WD



The Quantum Information Technology Industry

(Over the last couple of years, it has become possible to talk about this.)



"My team has created a very innovative solution, but we're still looking for a problem to go with it."



...there's a market, there's a hunger for these devices.

Chris Monroe, University of Maryland



NATURE | COMMENT

Commercialize early quantum technologies

Masoud Mohseni, Peter Read, Hartmut Neven, Sergio Boixo, Vasil Denchev, Ryan Babbush, Austin Fowler, Vadim Smelyanskiy & John Martinis

03 March 2017

Masoud Mohseni, Peter Read, Hartmut Neven and colleagues at Google's Quantum Al Laboratory set out investment opportunities on the road to the ultimate quantum machines.

Rights & Permissions

Subject terms: Quantum physics · Technology

- "We contend that short-term returns are possible with the small devices that will emerge within the next five years"
- "three commercially viable uses for early quantum-computing devices: quantum simulation, quantum-assisted optimization and quantum sampling.
 Faster computing speeds in these areas would be commercially advantageous in sectors from artificial intelligence to finance and health care."

Big Labs



DEFAULT

IBM claims to be launching Quantum Computing in the cloud

Martin Anderson Mon 6 Mar 2017 10.43am



techviral

Technology + Artificial Intelligence

Microsoft Is Developing Its Own Quantum Computer And OS

November 25, 2016



Microsoft is Developing its Own Quantum Computer And OS



Quantum Computing Startups





Applied Quantum Technologies





Quantum Circuits, Inc.

Quantum Networking (QKD) Startups











NATURE | NEWS

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Europe plans giant billion-euro quantum technologies project

Third European Union flagship will be similar in size and ambition to graphene and human brain initiatives.

Elizabeth Gibney

21 April 2016 | Updated: 26 April 2016







Programme announced by the Chancellor in the 2013 Autumn Statement.

The £24m five-year project involves eight universities - Bristol, Cambridge, Heriot-Watt, Leeds, Royal Holloway, Sheffield , Strathclyde and York - each of which will

Outline

- Quantum Information Technology Industry:
 - Why should I be excited?
- Background:
 - interference, entanglement & teleportation
- Applications of quantum networks
- Lines of repeaters
- Networks & internetworks of repeaters

Quantum computing in 2 slides (1)





Current computers use **bits**, 0 and 1, as the fundamental unit of information to store and process.

Physically, a transistor either conducts current ("1") or it doesn't ("0"). The laws of physics that govern transistors determine the logical flow of information in a computer.



Quantum computers use **qubits** as the basic information unit.



Quantum computing in 2 slides (2)

A qubit can be in a state that is both 0 and 1 at the same time:

Two or more qubits can be correlated more strongly than bits can:

$\alpha |0\rangle + \beta |1\rangle$ Superposition

$\alpha |01\rangle + \beta |10\rangle$ ENTANGLEMENT

The focus of our research into quantum computing is to exploit the logic of entanglement and superposition to create **quantum technologies**.

















 $|\uparrow\rangle$ $|0\rangle$



Two possible states:



 $| \uparrow \rangle \quad | \downarrow \rangle \\ | 0 \rangle \quad | 1 \rangle$











We can create a state that's partially up, partially down







We can create a state that's partially up, partially down

> "Measure" it and find its value...







We can create a state that's partially up, partially down

> "Measure" it and find its value...







We can create a state that's partially up, partially down

> "Measure" it and find its value...

50/50 chance of each outcome







We can create a state that's partially up, partially down

> "Measure" it and find its value...

50/50 chance of each outcome

18 ...destroys the 18 superposition!











Start with one qubit, put it in superposition





Start with one bring in a qubit, put it in second qubit superposition





Start with one bring in a qubit, put it in second qubit superposition

Entangle them! (very dependent on qubit type)





















"Measure" this one and find its value...
(50/50 chance of up & down)



and you'll also know what this one is







Even if they are far apart!



"Measure" this one and find its value...
(50/50 chance of up & down)

and you'll also know what this one is





Two Qubits, Four States

Just like two classical bits, we can have four possible combinations




Just like two classical bits, we can have four possible combinations





Just like two classical bits, we can have four possible combinations









Just like two classical bits, we can have four possible combinations

 $|\downarrow\uparrow\rangle$

 $|\uparrow\downarrow\rangle$







Just like two classical bits, we can have four possible combinations

 $|\uparrow\downarrow\rangle$







Entanglement



EIO 15O sign the Future







but never the other two combinations...





$\frac{|\uparrow\uparrow\rangle+|\downarrow\downarrow\rangle}{\sqrt{2}}$







$\frac{|\uparrow\uparrow\rangle+|\downarrow\downarrow\rangle}{\sqrt{2}} = \frac{|00\rangle+|11\rangle}{\sqrt{2}}$

or this:







Entanglement



ENTANGLEMENT!

They are random but not independent.

$\frac{|\uparrow\uparrow\rangle+|\downarrow\downarrow\rangle}{\sqrt{2}} = \frac{|00\rangle+|11\rangle}{\sqrt{2}}$







EIO 150 sign the Future

But No Faster-Than-Light Communication



BELL'S SECOND THEOREM: MISUNDERSTANDINGS OF BELL'S THEOREM HAPPEN SO FAST THAT THEY VIOLATE LOCALITY. Nope!

You can each get shared, secret random numbers upon *measuring* shared, entangled states, but that doesn't give you the ability to send messages.

Teleportation





Teleportation

































Alice

Bob















Alice

Bob



Alice





and Local Q Ops to Recreate Original



The New York Times-

SundayReview

Is Quantum Entanglement Real?

NOV. 14, 2014



ON THE EINSTEIN PODOLSKY ROSEN PARADOX*

J. S. BELL[†]

Department of Physics, University of Wisconsin, Madison, Wisconsin

(Received 4 November 1964)

I. Introduction

THE paradox of Einstein, Podolsky and Rosen [1] was advanced as an argument that quantum mechanics could not be a complete theory but should be supplemented by additional variables. These additional variables were to restore to the theory causality and locality [2]. In this note that idea will be formulated mathematically and shown to be incompatible with the statistical predictions of quantum mechanics. It is the requirement of locality, or more precisely that the result of a measurement on one system be unaffected by operations on a distant system with which it has interacted in the past, that creates the essential difficulty. There have been attempts [3] to show that even without such a separability or locality requirement no "hidden variable" interpretation of quantum mechanics is possible. These attempts have been examined elsewhere [4] and found wanting. Moreover, a hidden variable interpretation of elementary quantum theory [5] has been explicitly constructed. That particular interpretation has indeed a grossly non-local structure. This is characteristic, according to the result to be proved here, of any such theory which reproduces exactly the quantum mechanical predictions.

Hang on, quantum mechanics as written down requires things far apart to behave like they have faster than light communication?!?



Hang on, quantum mechanics as written down requires things far apart to behave like they have faster than light communication?!?



Hang on, quantum mechanics as written down requires things far apart to behave like they have faster than light communication?!?





There's a way to statistically test this.

Hang on, quantum mechanics as written down requires things far apart to behave like they have faster than light communication?!?







There's a way to statistically test this.

Hang on, quantum mechanics as written down requires things far apart to behave like they have faster than light communication?!?







There's a way to statistically test this.

I tested it!



Hang on, quantum mechanics as written down requires things far apart to behave like they have faster than light communication?!?







I tested it!

There's a way to statistically test this.

Aspect

400

Either quantum mechanics is nonlocal, or it is incomplete (secret plans)




Nonlocality - the arguments



The Aspect experiments



The Aspect experiments



The Aspect experiments



Recent Bell Inequality Violation Experiments

- Four major research groups have announced results in testing Bell's theorem in 2015.
- Pop science reports:
 - Delft group: <u>http://phys.org/news/2015-08-loopholes-entanglement-bell-inequality.html</u>
 - Vienna group: <u>http://phys.org/news/2015-11-big-quantum.html</u>
 - Singapore group: <u>http://www.eurekalert.org/pub_releases/2015-11/cfqt-ere110915.php</u>
 - UNSW group: <u>http://www.gizmag.com/advance-programmable-silicon-quantum-computers/40420/</u>
- btw, the Wikipedia article is a reasonable list of Bell inequality violations going back three decades:

https://en.wikipedia.org/wiki/Bell_test_experiments

Recent Bell Inequality Violation Experiments

- Technical papers:
 - Hanson group, Delft: <u>http://www.nature.com/nature/journal/v526/n7575/full/nature15759.html</u> <u>http://arxiv.org/abs/1508.05949</u>
 - Zeilinger group, Vienna: Giustina et al. http://arxiv.org/abs/1511.03190
 - (related: <u>http://www.pnas.org/content/early/2015/10/27/1517574112</u>, <u>http://www.pnas.org/content/early/2015/10/28/1517007112</u>)
 - Kurtsiefer group, Singapore: <u>https://journals.aps.org/prl/abstract/10.1103/PhysRevLett.115.180408</u> or <u>http://arxiv.org/abs/1506.01865</u>
 - Morello group, University of New South Wales (Kohei M. Itoh, Keio, collaborating): <u>http://www.nature.com/nnano/journal/vaop/ncurrent/full/nnano.2015.262.html</u>



Poh et al., Phys. Rev. Letters 115, 180408, 2015

Super-precise statistical test of Bell inequality

Singapore Experiment



Vienna Experiment



Closing timing loopholes (strengthening the proof)

Vienna Experiment



time (ns)

arXiv:1511.03190

Vienna Experiment #2



Gaining distance and linking two entangled states together!

http://www.pnas.org/content/112/46/14202

UNSW Experiment



First Bell inequality between two solid-state qubits in a device

Delft Experiment



Over 1.3 km using solid-state memories (small pieces of diamond engineered to hold a single extra electron, known as NV centers)



Hensen et al., Nature, 29 Oct. 2015









So the job of a quantum repeater network is...

- ...to make that entanglement.
- (And, it's a *consumable resource*, so we have to make lots of it.)
- But what can we do with it if we have it?
 —> Well, obviously, test quantum theory! But what else?

Outline

- Background: entanglement & teleportation
- Applications of quantum networks
- Lines of repeaters
- Networks & internetworks of repeaters

Distributed crypto functions

Distributed computation



Byzantine agreement Leader election

Distributed crypto functions

Quantum secret sharing **Blind quantum** computation Basic client-server QC Distributed System-area computation networks

Quantum key distribution (QKD)

Interferometry

Clocks

Other reference frame uses

Sensors

Reduce dependency on public key, one-way

functions, computational

complexity 、

Byzantine agreement

Leader election

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Distributed Low crypto functions bandwidth Qu key Seci Jn (QKD) Blind quantum computation Interferometry Basic client-server Clocks QC Distributed System-area Other reference computation Sensors networks frame uses

46

Low bandwidth

Distributed crypto functions

Qu Seci Blind quantum computation Basic client-server QC Distributed System-area computation networks

High to very high bandwidth



46

Low bandwidth

Distributed crypto functions

High to very high bandwidth

Distribu computan

High to very igh bandwidth



46

IPsec with QKD: Quantum-protected campus-to-campus connection



draft-nagayama-ipsecme-ike-with-qkd-01.txt, 2014/10





















D-H + AES



AES

D-H + AES QKD + AES QKD + super-AES
D-H: Diffie-Hellman key exchange QKD: Quantum Key Distribution AES: Advanced Encryption Standard OTP: One Time Pad

D-H + AES QKD + AES QKD + super-AES QKD + OTP D-H: Diffie-Hellman key exchange QKD: Quantum Key Distribution AES: Advanced Encryption Standard OTP: One Time Pad

	Data encrypted today
D-H + AES	
QKD + AES	
QKD + super-AES	
QKD + OTP	

D-H: Diffie-Hellman QKD: Quantum Key <mark>AES: Advanced Enc</mark> i	 key exchange Distribution ryption Standar 	d	
OTP: One Time Pad D e to	ata ncrypted oday	Factoring becomes possible	
D-H + AES	 		
QKD + AES			
QKD + super-AES			
QKD + OTP			

D-H: Diffie-Hellma QKD: Quantum Ko AES: Advanced En	an key exchange ey Distribution cryption Standa	e ard		
OTP: One Time Pa	Data encrypted	Factoring becomes possible	AES broken	
D-H +	louay			
AES				
QKD + AES				
QKD +				
super-AES				I
QKD +				ļ
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Distributed QC: blind computing

A platform for secure distributed quantum computation, not an "application" per se.

Assumes MBQC as programming model.



Distributed QC: blind computing

Maybe A $\sim 10^{10}$ Bell pairs/sec for FT Shor?

> A platform for secure distributed quantum computation, not an "application" per se.

Assumes MBQC as programming model.



Blind Computation: Secure Quantum Time-Sharing



Server learns *nothing* about either client's data *or* computation, except upper bound on computation size. (cf. classical homomorphic encryption)

Sensors: Interferometry (干渉計)





Sensors: Interferometry (干渉計)





DOI: http://dx.doi.org/10.1103/PhysRevLett.109.070503



Distributed crypto functions

Distributed computation



Byzantine agreement Leader election

Distributed crypto functions

Quantum secret sharing Blind quantum computation Basic client-server QC Distributed System-area computation networks

Quantum key distribution (QKD)

Interferometry

Clocks

Other reference frame uses

Sensors

 $\sim 10^3$ Bell pairs × trans/sec

Byzantine

agreement

Leader election

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Other reference frame uses

Sensors

 $\sim 10^3$ Bell pairs × trans/sec

Byzantine

agreement

Leader election

Distributed crypto functions

 $\sim 1 \text{bit/sec}$

Quantum secret sharing Blind quantum computation Basic client-server QC Distributed System-area computation networks

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Interferometry

Clocks

Other reference frame uses

Sensors

 $\sim 10^3$ Bell pairs × trans/sec **Byzantine** agreement Distributed Leader election crypto functions $\sim 1 \mathrm{bit/sec}$ Quantum Quantum key $\sim 10^6$ bits/sec secret sharing distribution (QKD) Blind quantum computation Interferometry Basic client-server Clocks QC Distributed System-area Other reference computation Sensors networks frame uses 53

 $\sim 10^3$ Bell pairs × trans/sec **Byzantine** agreement Distributed Leader election crypto functions $\sim 1 \text{bit/sec}$ Quantum Quantum key $\sim 10^6$ bits/sec secret sharing distribution (QKD, Blind quantum $\sim 10^9 \mathrm{bit/sec}$ computation Interferometry Basic client-server Clocks QC Distributed System-area Other reference computation Sensors networks frame uses 53

$\sim 10^3 \text{Bell pairs} \times \text{trans/sec}$				
Byzantine				
agree Leader ele	ment ction crypto functions			
Quantum secret sharing Blind quantum computation $\sim 1bit/sec$ $\sim 10^{6} bits/sec$ $\sim 10^{9} bits/sec$				
Maybe	Interferometry			
~ 10 ¹⁰ Bell pairs/sec for FT Shor? System-area computation networks	Clocks her reference frame uses			

$\sim 10^3 \text{Bell pair}$	$s \times trans/sec$
Byzantine	
agreement Leader election	Distributed crypto functions
Quantum secret sharing Blind quantum computation	$\sim 1 \text{bit/sec}$ $\underset{\text{QKD}}{\text{key}} \sim 10^6 \text{ bits/sec}$ $\sim 10^9 \text{bit/sec}$
Maybe	rometry
$\sim 10^{10}$ Bell pairs/sec for FT Shor? $\sim 10^{11}$ I Clocks	Bell pairs/sec
computation networks Other reference	ence Sensors 53

Entanglement is Independent of Distance

Entanglement is Independent of Distance

...provided we have high-fidelity transmission, memory, and operations

Entanglement is Independent of Distance

...provided we have high-fidelity transmission, memory, and operations

...so that's what quantum repeater networks are all about.








Losing Photons Affects When We Can Use Info



Losing Photons Affects When We Can Use Info



Losing Photons Affects When We Can Use Info











Problems:

photon loss
local operation errors
memory errors

So We Build Repeaters: Conceptual Hardware



Figure 10.1: Generic view of the hardware of a line of repeaters. Qubit memories are represented by the atom symbol, regardless of physical device type.

1. To make basic entanglement over a distance (e.g., over fiber or free space)

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- 2. To manage errors
 - Loss of photons
 - Gate errors
 - Memory errors

- 1. To make basic entanglement over a distance (e.g., over fiber or free space)
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- 3. To extend entanglement across multiple hops

- 1. To make basic entanglement over a distance (e.g., over fiber or free space)
- 2. To manage errors
 - Loss of photons
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- 3. To extend entanglement across multiple hops
- 4. To be part of a *network:*
 - *Route* through a network
 - Manage resources (time, memory, photons, ...)
 - To be secure; etc.



Repeater Schemes

- 1G: Purify and swap (Dur & Briegel, Lukin, others; since 1998)
- 2G & 3G: CSS quantum error correction (Jiang (Lukin) *et al.*, 2009)
- 2G & 3G: Surface code quantum error correction (Fowler *et al.*, 2010)
- 2.5G: Quasi-asynchronous (Munro *et al.*, 2010)
- Memoryless (Munro *et al.*, 2012)
- All Optical (physical layer w/ implications for architecture)











Bell State Measurement





Bell State Measurement

Called *entanglement swapping*. Fidelity declines; you must *purify* afterwards



Station 0 Station 1 Station 2 Station 3 Station 4 level 0

Dur & Briegel, many others

Dur & Briegel, many others



Dur & Briegel, many others

2-EPP: Purification







2-EPP: Purification







2-EPP: Purification











1-EPP: Surface code quantum communication





Fowler et al., PRL 104, 2010



Learning More

(Many good references in both 英語 and 日本語; here are a few of our own recent ones.)

Find a course



MOOC (massive open online course) on Quantum Computing tentatively scheduled for Fall 2017



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PRATT DUKE

WORKSHOP FOR QUANTUM REPEATERS AND NETWORKS

Home

Travel Info

Welcome

Program

The organizing committee is pleased to invit Networks, to be held at the historic Asilo 15-17, 2015.

...ement.

The 1998 proposal introducin needed to establish a mv quantum memories,* enhance both thr been propos realizatic of-pr'

this september 20 ors and quantum teleportation to dramatically incation. Various experimental schemes have y experimental efforts are working towards the ogress, significant challenges remain, first in proofrevelopment of practical systems adequate for deployment in

ing the active research community together to discuss the progress, directions for quantum repeaters and networks. We invite researchers cechnologies and system integration, protocols for connecting repeaters across In fidelity, architectures for large-scale networks, and applications of distributed

Important Dates

Application Deadline: Extended until February 13, 2015

Notification to Attend: February 20, 2015

Registration Deadline: March 13, 2015

Hotel Reservation Deadline: March 31, 2015

May 15-17, 2015

Asilomar Conference Grounds 800 Asilomar Avenue Pacific Grove, California, USA

net quant.





QUANTUM COMMUNICATIONS

Designing Quantum Repeater Networks

Rodney Van Meter and Joe Touch

ABSTRACT

Quantum networks generate distributed entangled state or relocate quantum state, uniquely ensuring eavesdropper detection or reaching agreement more quickly than their classical counterparts. These capabilities rely on the composition of link and multihop mechanisms into a coherent system, with particular attention to managing errors in and loss of delicate quantum states. This article explores quantum networking in terms of fundamental network architecture principles, and explains where and how it diverges from its classical counterparts. It discusses engineering principles that ensure robust and interoperable communication by introducing new protocol layers to support quantum sessions, and considers how these layers interact with quantum link mechanisms to support user-level quantum-enabled applications.

to teleport data rather than transmit it. The discovery of quantum teleportation and quantum error management led to the development of quantum repeaters. These quantum repeaters are the core of a quantum network architecture because they relay data between potentially different link technologies, just as Internet routers do in classical networks. Other quantum router functions, such as path determination and routing exchange, use classical methods adapted with quantum-related metrics and constraints.

Very little work has been done to date on quantum repeater network architectures, but a half dozen approaches to repeater communication sessions have been proposed [4-9]. Each of these approaches can be organized into a protocol stack in the spirit of the OSI seven-layer model. We focus on the relationship between the session architecture and the restrictions imposed by the physical technologies, and the

Found Phys (2014) 44:819-828 DOI 10.1007/s10701-014-9807-z

Quantum Computing's Classical Problem, Classical **Computing's Quantum Problem**

Rodney Van Meter

Received: 7 January 2014 / Accepted: 7 May 2014 / Published online: 4 June 2014 © Springer Science+Business Media New York 2014

Abstract Tasked with the challenge to build better and better computers, quantum computing and classical computing face the same conundrum: the success of classical computing systems. Small quantum computing systems have been demonstrated, and intermediate-scale systems are on the horizon, capable of calculating numeric results

Quantum Networking and Internetworking

Rodney Van Meter

Abstract

Quantum networks build on entanglement and quantum measurement to bring new capabilities to communication systems. Quantum physical effects can be used to detect eavesdropping, to improve the shared sensitivity of separated astronomical instruments, or to create distributed states that will enable numerical quantum computation over a distance using teleportation. Because quantum data is fragile and some quantum operations are probabilistic, errors and distributed calculations must be managed aggressively and perhaps cooperatively among nodes. Solutions to these problems will have both similarities to and differences from purely classical networks. Architectures for large-scale quantum networking and internetworking are in development, paralleling theoretical and experimental work on physical layers and low-level error management and connection technologies. With unentangled quantum networks already deployed, entangled networks may appear within the next few years and will form a vibrant research topic in the coming decade.

eleportation is a magic word, exotic and evocative, but it has been appearing in serious technical literature with increasing frequency. Both theoretically fascinat-ing and experimentally demonstrated, teleportation is the key to quantum networks [1, 2]. When used in discussions about quantum information, teleportation refers not to Captain Kirk stepping into a machine on the starship Enterprise,

scopes [3], high-precision clock synchronization, and quantum forms of distributed tasks such as leader election, Byzantine agreement [4], and coin flipping. Quantum and classical networks and computing systems will hybridize, allowing applications to select the most efficient mechanism for accomplishing a particular function.

Modern work on quantum communications can be said to

The Path to Scalable Distributed Quantum Computing

Rodney Van Meter, Keio University Shonan Fujisawa Campus Simon J. Devitt, RIKEN Center for Emergent Matter Science

Researchers are fabricating quantum processors powerful enough to execute small instances of quantum algorithms. Scalability concerns are motivating distributed-memory multicomputer architectures, and experimental efforts have demonstrated some of the building blocks for such a design. Numerous systems are emerging with the goal of enabling local and distributed quantum computing.

ncreasingly, quantum computers and networks are expanding already astonishing classical computing and communication capabilities.^{1,2} As the sidebar "Key Concepts in Quantum Computing" describes, quantum computing has six underlying concepts. Each concept is simple, but collectively they imply that classical computation is incomplete and that quantum effects can be used to efficiently solve some previously intractable problems.

In the 1980s and 1990s, researchers developed several quantum algorithms and laid the foundation of quantum computational complexity, but they did not fully grasp the process of creating new quantum algorithms. From the early 2000s, researchers have begun to more deeply understand this process, which has caused an explosion of proposed quantum computing algorithms (http://math.nist.gov/quantum/zoo) in areas ranging from quantum chemistry to astrophysics to matrix operations relevant to machine learning.³ Some algorithms offer only a polynomial speedup over competing classical algorithms; others offer super-polynomial speedups in asymptotic complexity. However, in many cases, studies have not yet investigated the algorithm's interaction with quantum computer architecture to determine constant factors, fidelity demands, and resource requirements. In short, the required size, speed, and fidelity of a commercially attractive quantum computer remain open questions.

Experimental groups are now fabricating quantum processors powerful enough to execute small instances of quantum algorithms and demonstrate quantum error correction (QEC) that extends the lifetime of quantum

EMERGING COMPUTING PARADIGMS

Computer

ENTROPY AS A SERVICE, P.90 UDVERNMENT IS MODERNIZATION, 5, 114

♦IEEE

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www.computer.org/computer

Summary



1. Quantum computing and networking are *happening:* there are applications, hardware, an ecosystem.

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- 2. Network applications: crypto functions, sensor networks, distributed quantum computing (encrypting time sharing).

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- 2. Network applications: crypto functions, sensor networks, distributed quantum computing (encrypting time sharing).
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- 4. Much *networking* work to be done.

Summary

- 1. Quantum computing and networking are *happening:* there are applications, hardware, an ecosystem.
- 2. Network applications: crypto functions, sensor networks, distributed quantum computing (encrypting time sharing).
- 3. Photon loss, memory are implementation challenges.
- 4. Much *networking* work to be done.
- 5. It's all a great deal of fun, come join us!







